

10736 Magnolia Blvd #9  
North Hollywood, CA 91601

(818) 980-6167 home  
(818) 731-3717 cell

<http://www.rossblocher.com>  
ross@rossblocher.com

# Ross Blocher

**Objective** To continue a career in animation using my artistic and technical skills and experimenting with new tools to serve my love of animation art and history.

**Experience** 2008-2011 / Disney Animation Studios / Burbank, CA

## **Technical Director**

- Technical direction for *Princess and the Frog* and *Winnie the Pooh*.
- Working closely with animation crew to create and modify tests in ToonBoom Harmony.
- Troubleshooting technical and artistic problems for all departments.
- Received training in Disney 3D toolset during production of *Tangled*.
- Actively involved in studio events, programs and initiatives: Production Council, Advocacy Forum, Crisis Management Team, Inspire Days, Spark program, Triathlon Team, etc.

2007 / Film Roman / Burbank, CA

## **Digital Compositor, Digital Scene Planner, Technical Director**

- Compositing for *The Simpsons Movie*, *The Simpsons Game*, and commercials.
- Assembling shots in Toon Boom Harmony / Stage; editing backgrounds in Photoshop; digital ink and paint; receiving and exporting scenes with other studios.

2006 / Matchframe Animation / Burbank, CA

## **Compositing Supervisor, Digital Effects and Compositing**

- Compositing for two-part animated film *Walking With Buddha* and film *A Monkey's Tale*.
- Working in Shake, After Effects and Photoshop; editing Final Cut Pro; exporting to film and DVD.

2004-2006 / Fleeting Image / Los Angeles, CA

## **Animation Compositor and Technical Director**

- Assembling rough, cleanup, and final color composites for animated short film *A Monkey's Tale*.
- Compositing in Shake, ink and paint in Toonz, editing in GIMP, Lumo tagging (3D lighting info).

2004-2006 / Woodbury University / Burbank, CA

## **Assistant to the Animation Department**

- Producing DVD portfolios of student animations; creating presentations and a brochure to promote the Animation department; co-presenting at numerous schools and career fairs.
- Ordering and assembling lab items including light tables, shooting stands, cameras, computer stations and input devices; designing and supervising construction of animation workstations.

**Education**

- BFA in Animation / Woodbury University / May, 2004 / Magna Cum Laude
- Vice President of CelArt (Animation Student Organization), Dean's List 2000-2004, Senior Outstanding Performance Award, Outstanding Service Award, President's Award, Leadership Behind the Scenes Award, Student Leader Award

**Skills**

- Toon Boom Harmony / Stage, Shake, After Effects, Photoshop, Painter, Maya, 3D Studio Max, Final Cut Studio, Premiere, Vegas, Illustrator, InDesign, Acrobat, Flash, HTML, CSS, MS Office
- Experienced and proficient in Windows, Macintosh, and Linux environments.
- Skilled at troubleshooting problems quickly, learning new software at a comprehensive level, and explaining techniques and software to others.

**References** References are available on request.